

Clarinet, Violin,  
and Electronics

# Any Lucky Ten

Howard Kenty

Loosely; ♩ = variable, c. 80 to 95

Free time,  
~ 1 minute

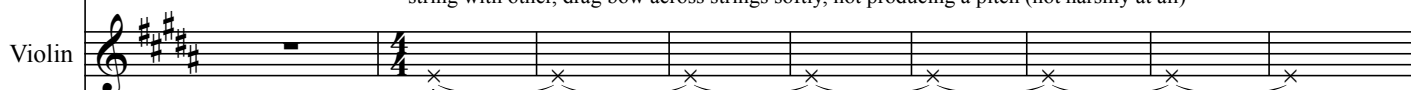
Air tone (breathe through clarinet without producing a pitch)



*pp*

*ppp*

'Breath' tone - very *sul tasto*; resting one finger of LH at note position while lightly damping string with other, drag bow across strings softly, not producing a pitch (not harshly at all)



*pp*

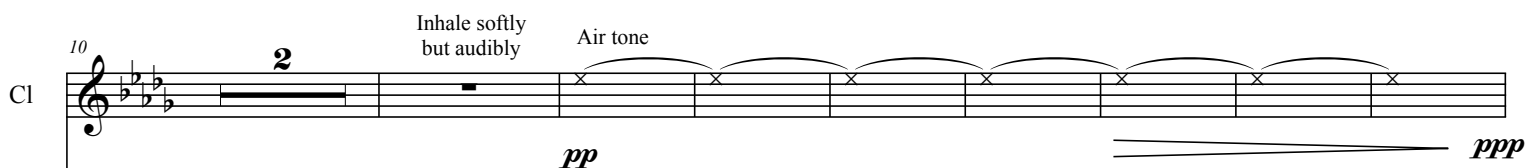
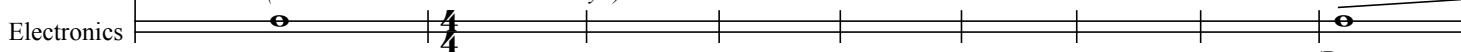
*ppp*

Trigger  
'Cars 1'

(Electronic 'wind' sound builds slowly...)

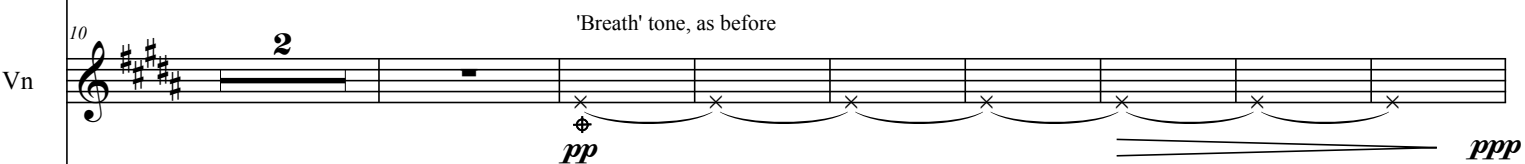
Fade Out  
'Cars 1'

(Do not stop  
sample)



*pp*

*ppp*



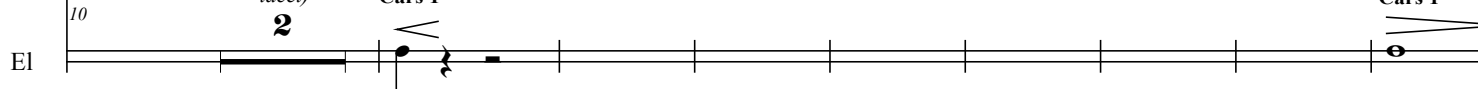
*pp*

*ppp*

(Electronics  
tacet)

Fade In  
'Cars 1'

Fade Out  
'Cars 1'



## Any Lucky Ten

20

Cl

Inhale softly but audibly

*p* *mf*

(Durations)

Now bow just slightly harder, slightly reduce damping, slightly less *sul tasto*; mainly no pitch, but indicated notes come through sparsely

Vn

*pp*

(Electronics tacet)

El

Trigger 'Loons 1.1'

29

Cl

*p* *p*

(Start 1/8 to 1/4 step higher than indicated pitch and bend downward to pitch over marking's duration; the effect should be to give a bit of lift)

Vn

Again, slightly harder, less damping, less *sul tasto*; indicated notes heard occasionally

*p*

El

37

Cl

*p* *p*

(Start at indicated pitch, bend (or slide) up 1/8 to 1/4 step and back down over marking's duration)

Vn

Each progressively slightly harder, less *sul tasto*; no damping on double-stop, but LH only pressing enough to hear notes occasionally

*mp*

El

# Any Lucky Ten

3

44

Cl

*p*  $\rightrightarrows$  *mf* *p*  $\rightrightarrows$  *mp*  $\rightrightarrows$

'Breath' tone, etc...

Vn

44

El

50

Cl

*mp*  $\rightrightarrows$  *mp*  $\rightrightarrows$  *pppp*

(Bend note as far as possible, then slow gliss)

'Breath' tone, etc...

Vn

50

El

Begin MSP Recording (Viola)

Trigger 'Loons 2.1'

Stop MSP Recording

58

Cl

*p*  $\rightrightarrows$  *p*

Air tone

(Same as noted in clarinet, i.e. bend or slide up and then down)

(Same as noted in clarinet, i.e. start slightly higher and bend or slide down to pitch)

Vn

58

*pp*  $\rightrightarrows$  *p*

(Electronics continue...)

Trigger 'Loons 3.1'

(Loons 1.1 finished)

El

58

67

Cl

67

Vn

67

El

Begin MSP  
Playback at -1X  
(Viola)

73

Cl

73

Vn

73

El

Stop MSP  
Playback

Begin MSP  
Playback at -1X  
(Viola)

Trigger  
'Loons 4'

79

Cl

79

Vn

79

El

Stop MSP  
Playback

Begin MSP  
Playback at -1X  
(Viola)

*pp*

*p*

*ppp*

*p*

*mf*

*pp*

*p*

*mp*

*mp*

# Any Lucky Ten

5

85

Cl

*mp* *pppp*

(Bend note as far as possible, then slow gliss)

Vn

(Slow gliss, ~ a whole step)

*pppp*

El

Gradually change MSP Playback Speed from -1X to ~ -1/2X

91

Cl

Air tone

*pp*

Vn

As at beginning: softly bowed, *sul tasto*, with damping, no pitch

*pp*

El

91

Stop MSP Playback

Begin MSP Recording (Viola)

Trigger 'Loons 5.1'

100

Cl

3

Vn

3

El

100

Trigger 'Loons 3.2'

Stop MSP Recording

(Loons 2 finished)

(Loons 3.1 finished)

Trigger 'Loons 1.2'

(Electronics continue...)

3

(Loons 3.2 finished)

# Any Lucky Ten

6

110

Cl

3

2

*pp*

110

Vn

3

2

*pp*

110

El

Trigger 'Strings 1' (Full volume)

(Electronics continue...)

Trigger 'Cars 2'

Trigger 'Loons 6.1'

(Electronics continue...)

(Loons 1.2 finished)

Trigger 'Strings 2' (No volume)

Fade Out 'Cars 1'

121

Cl

121

Vn

121

El

(Loons 5.1 finished)

127

Cl

*mp*

*p*

*pp*

127

Vn

*mp*

*pp*

127

El

Trigger 'Loons 5.2'

Crossfade from 'Strings 1' to 'Strings 2'

# Any Lucky Ten

7

134

Cl

Vn

El

Crossfade from 'Strings 2' to 'Strings 1'

139

Cl

Vn

El

(Loons 6.1 finished)

(Electronics continue...)

Air tone

pizz.

p mp pp

4

149

Cl

Vn

El

(Cars 2 finished)

(Loons 5.2 finished)

(Loons 4 finished)

(Electronics tacet)

Trigger 'Loons 3.3'

ppp pp

arco

pizz.

p

4

Crossfade from 'Strings 1' to 'Strings 2'

Fade Out 'Strings 1' and 'Strings 2'

## Any Lucky Ten

162

Cl *mp p* **3** Inhale softly but audibly *p*

Vn *p* **3** arco

El 162 (Electronics continue...) **3** Trigger 'Cars 3' Begin MSP Playback at -1X (Viola)

171

Cl *pp p pppp* (Bend note as far as possible, then slow gliss)

Vn *pp pppp* (Slow gliss, ~ a whole step)

El 171 Trigger 'Loons 3.4' (Cars 3 finished)

178

Cl **2** Inhale softly but audibly Air tone *pp pppp*

Vn **2** As at beginning; softly bowed, *sul tasto*, with damping, no pitch *pp pppp*

El 178 Stop MSP Playback (Electronics continue...) **2** Trigger 'Cars 4' (Loons 3.4 finished)